## **Racquet Sports Study Guide**

## **Badminton**

**Rules** - a match consists of 3 games, a player must win by 2 points, rally scoring is when a point is awarded on every play despite who serves, a game can go up to 11, 15, or 21, The birdie may only be hit once before going over.

*Violations* - a player may not reach over the net to hit the birdie at any time, your racket or body may not hit the net, any type of error that ends play is called a fault.

**Serving** - must be diagonal to an opponent, racket must below the waist in order to be legal, the receiving player must remain still until the opponent makes contacts with the birdie on the serve, serving the birdie overhand is illegal, hitting the line counts as IN, the player must serve from the right hand service box.

**Terms** - Clear is a hit that is high and deep, smash is a forceful overhand shot, drop is a hit lightly tapped over the net, shuttlecock is another name for the birdie, fault is an error that ends play, to win a match a team must win 2 out of 3 games, let is when a point is replayed.

## **Table Tennis**

**Rules** - A game shall be one once a player or team reaches 21 points, and wins by two. A let is a pause in play during which no points are awarded. A point shall be lost of a player attempting to serve the ball misses the ball. After 5 points, the receiver shall become the server. The ball does not need to bounce during play, unless it is on a serve. A volley occurs when a player strikes the ball and play continues back and forth **Violations** - Only one attempt to serve is allowed, it is illegal to hit the ball twice before it goes over the net.